

# Project 2 Film Experiments - Notes and Script

*In the scripts that continue, 'actor 1' is always the on-screen protagonist and 'actor 2' is off-screen dialogue which I will add in outside of the original film recording.*

## Film 1 - Kuleshov Effect

Each of the versions will have two versions. One with intercut shots, and one with dialogue lines from off-screen.

### Version 1a

Actor: Straight face (no reaction), looking directly at the camera.

Setting: Interior of residential house.

### Version 1b

Same as version 1a, except the actor looks slightly off to the side.

### Version 1c

Same as version 1a, except the actor is looking away from camera.

## Film 1 Script

1. "Whooh. Heeey cutie. How you doing?" Guy looking at a girl voice.
2. "Lollipop. Lollipop. Oh, lolly, lolly, lolly. Lollipop." Childish, playful voice.
3. "I can't get up. I can't... somebody... Please, help me." Heavy breathing as though in pain.

## Film 2 – Hitchcock's version of the Kuleshov Effect

Each of the versions will have two versions. One with intercut shots, and one with dialogue lines from off-screen.

### Version 2a

Actor: Reusing the same reaction for all the intercut images.

Setting: Interior or residential house.

### Version 2b

Actor: Different reactions each time= Smile, frown, confused, hiding/anxious.

Setting: Interior of residential house.

Dialogue lines – the same as in film 1.

## Film 3 – Talking to someone off screen. Different versions of dialogue.

### Version 3a Script

Setting: Interior of residential house, bottom of staircase.

Actor 1: Slowly putting on shoes at the bottom of the staircase.

Actor 2: "We have got to pick up fuel on the way otherwise we will be stranded in the middle of nowhere. I've got the grocery shopping to do later. Then drop off the flowers to Susie-Lin's house..." Rapid pace, trails off. Roughly last 7-10 seconds.

Actor 1: Look condescendingly at actor 2 in the middle of all that^^.

Actor 2: "I am almost ready". Condescending.  
Actor 1: Put on shoes and then exits the screen

### **Version 3b Script**

Setting: Interior of residential house, bottom of staircase.  
Actor 1: Slowly putting on shoes at the bottom of the staircase.  
Actor 2: I am going to beat you out of the door, ha-ha."  
Actor 1: Look condescendingly at actor 2.  
Actor 1: "I'm almost ready". Condescendingly.  
Actor 1: Put on shoes and then exits the screen.  
Throw shoe?

## Film 4 – Talking to someone off screen. Different versions of dialogue.

### **Version 4a Script**

Setting: Interior, bedroom.  
Actor 1: In bed, under covers, only hands, eyes and the top of their head can be seen.  
Actor 2: Camera shot of opening the window blinds, light shines in the room. Camera cuts to wiggling of toes peeking out from the bed covers.  
Actor 2: "Come on, stop wasting time." Frustrated, impatient. 3 seconds before next dialogue line, plus one for a pause before I continue to the next line. Including pause.  
Actor 1: "I don't feel well today, I really don't." Whining, sad voice.  
Actor 2: "I don't believe you, hurry up." 2 secs.  
Actor 1: "Hmph" Turns in bed, away from the camera.

### **Version 4b Script**

Setting: Interior, bedroom.  
Actor 1: In bed, under covers, only hands, eyes and the top of their head can be seen.  
Actor 2: Camera shot of opening the window blinds, light shines in the room. 3 secs, plus 1 for pause.  
Actor 1: "Can I stay at home today?" Ill voice.  
Actor 2: "Come on, you'll feel better once you're up". Kind and patient. 4 secs, plus one for pause.  
Actor 1: "I don't feel well today, I really don't." Whining.  
Actor 2: "Yeah, I feel the same way. Let me join you in your bed and we can nap all day together." Enthusiastic and playful. 5 seconds, plus 2 for pause.  
Actor 1: "Hmph" Turns in bed, away from the camera.

## Film 5 – Misleading the audience's understanding of a scene.

Playing with camera angle and build-up of a scene to mislead the audience. The protagonist is in the living room, on the sofa, while watching the tv. She is making comments about what she sees on the screen as though talking to another person. The camera sees only her left side, her right hand is against her head and obstructed from view. She makes gestures as though she is

speaking to someone next to her, the camera follows to view the rest of the sofa, but no one is there. The camera pans back to the protagonist and she continues to speak. She then reveals a phone in her right hand by looking at it and for a moment and then puts it back next to her right ear.